

İREM AYDINDOĞAN

GAME DESIGNER - ARCHITECT - RESEARCH ASSISTANT

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Passionate about game design and armed with a blend of spatial design and creativity, I believe I offer a unique perspective to the gaming realm and I am dedicated to helping students think creatively, explore new design ideas, and combine different skills to create innovative games.

AREA OF EXPERTISE

Game Design	Architecture	Unreal Engine
Level Design	Environment Art	Blender

PROFESSIONAL EXPERIENCE

Research Assistant **2025 - Present**

MEF University

- Research on spatial design, impossible spaces and procedural generation in games.

Research Assistant **2024 - 2025**

Istanbul Kent University

- Teaching Game Design Thinking course, focusing on design principles and game development.
- Research on gamification in education, serious games and their potential impact on social issues.

Architect, Project Manager **2020 - 2024**

Tentus Group Facility Management & Real Estate Consulting

As a dedicated professional at Tentus Group, an Austrian-based company specializing in corporate consulting and project management, I played a pivotal role in creating innovative, functional and sustainable workspaces and handled timelines and allocated resources, ensuring the efficient coordination and successful execution of diverse initiatives.

Architect **2016 - 2019**

TIBA Architecture, Design and Consultancy

Architectural design in projects of different scales, finding solutions compliant with architectural regulations, resolving permit projects, creating 3D visualizations, and solving system details.

EDUCATION

Master's Degree **2022 - 2025**

Istanbul Technical University

Faculty of Computer and Informatics Engineering

Game and Interaction Technologies

Bachelor's Degree **2011 - 2016**

Istanbul Technical University

Faculty of Architecture

Architecture

Exchange Program **2013 - 2014**

Sapienza Università di Roma

Faculty of Architecture

Architecture

ADDITIONAL INFORMATION

- **Languages:** English (Advanced), Turkish (Native) , Italian (Intermediate), German (Intermediate)
- **Certifications:** Lumion Training Certificate (FG Architecture)
- **Awards/Activities:** Improvisation theater performer and trainer